

# Agenda

- ◆ **ASP.NET Overview**
- ◆ Programming Basics
- ◆ Server Controls

# ASP.NET Overview

```
<%@ Page language="c#" %>
<html>
<head></head>
<script runat="server">
public void B_Click (object sender, System.EventArgs e) {
    Label1.Text = "Hello, the time is " + DateTime.Now;
}
</script>
<body>
<form method="post" runat="server">
<asp:Button onclick="B_Click" Text="Push Me" runat="server" />
<p>
<asp:Label id=Label1 runat="server" />
</form>
</body>
</html>
```

# Programming Model

## Postbacks

- ◆ A postback occurs when a page generates an HTML form whose values are sent back (via HTTP Post or Get) to the same page
- ◆ A common technique for handling form data
- ◆ In ASP and other server-side technologies the state of the page is lost upon postback...
- ◆ Unless you explicitly write code to maintain state
- ◆ This is tedious, bulky and error-prone

# Programming Model

## Postbacks Maintain State

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- ◆ By default, ASP.NET maintains the state of all server-side controls during a postback
- ◆ Can use `method="post"` or `method="get"`
- ◆ Server-side control objects are automatically populated during postback
- ◆ No state stored on server
- ◆ Works with all browsers

# Programming Model

## Code-behind pages

- ◆ Two styles of creating ASP.NET pages
  - Controls and code in .aspx file
  - Controls in .aspx file, code in code-behind page
    - Supported in Visual Studio.NET
- ◆ Code-behind pages allow you to separate the user interface design from the code
  - Allows programmers and designers to work independently

```
<%@ Codebehind="WebForm1.cs"  
    Inherits=WebApplication1.WebForm1" %>
```

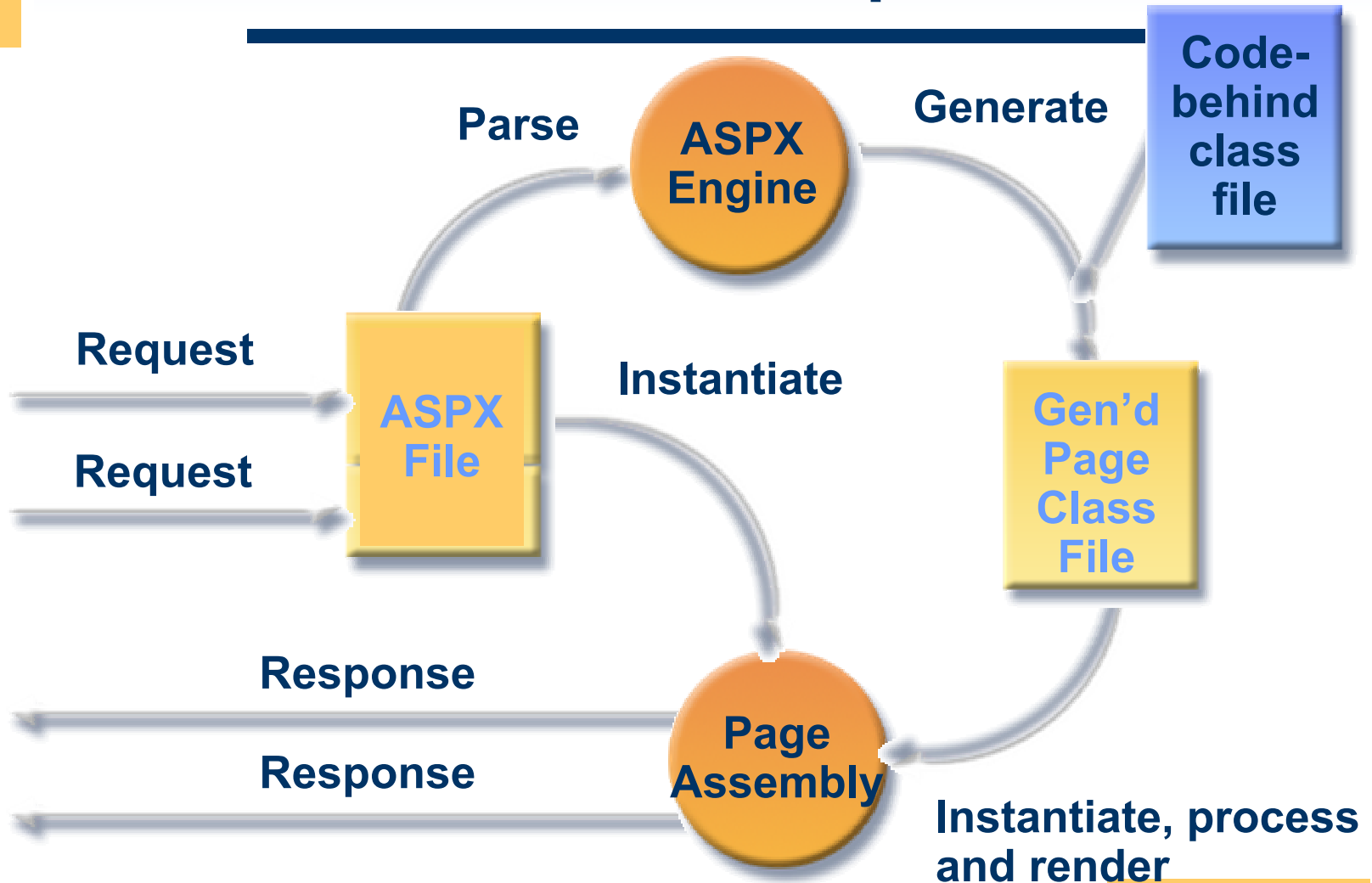
# Programming Model

## Automatic Compilation

- ◆ Just edit the code and hit the page
- ◆ ASP.NET will automatically compile the page into an assembly
- ◆ Compiled code is cached in the CLR Assembly Cache
- ◆ Subsequent page hits use compiled assembly
- ◆ If the text of the page changes then the code is recompiled
  - Works just like ASP: edit, save and run

# Programming Model

## Automatic Compilation



# Agenda

- ◆ ASP.NET Overview
- ◆ **Programming Basics**
- ◆ Server Controls



# Programming Basics

## Page Syntax

- ◆ The most basic page is just static text
  - Any HTML page can be renamed .aspx
- ◆ Pages may contain:
  - Directives: `<%@ Page Language="C#" %>`
  - Server controls: `<asp:Button runat="server">`
  - Code blocks: `<script runat="server">...</script>`
  - Data binding expressions: `<%# %>`
  - Server side comments: `<%-- --%>`
  - Render code: `<%= %>` and `<% %>`
    - Use is discouraged; use `<script runat=server>` with code in event handlers instead

# Programming Basics

## The Page Directive

- ◆ Lets you specify page-specific attributes, e.g.
  - `AspCompat`: Compatibility with ASP
  - `Buffer`: Controls page output buffering
  - `CodePage`: Code page for this .aspx page
  - `ContentType`: MIME type of the response
  - `ErrorPage`: URL if unhandled error occurs
  - `Inherits`: Base class of Page object
  - `Language`: Programming language
  - `Trace`: Enables tracing for this page
  - `Transaction`: COM+ transaction setting
- ◆ Only one page directive per .aspx file

# Programming Basics

## Server Control Syntax

- ◆ Controls are declared as HTML tags with `runat="server"` attribute

```
<input type=text id=text2 runat="server" />  
<asp:calendar id=myCal runat="server" />
```

- ◆ Tag identifies which type of control to create
  - Control is implemented as an ASP.NET class
- ◆ The `id` attribute provides programmatic identifier
  - It names the instance available during postback
  - Just like Dynamic HTML

# Programming Basics

## Server Control Properties

- ◆ Tag attributes map to control properties

```
<asp:button id="c1" Text="Foo" runat="server">  
<asp:ListBox id="c2" Rows="5" runat="server">
```

- ◆ Tags and attributes are case-insensitive
- ◆ Control properties can be set programmatically

```
c1.Text = "Foo";  
c2.Rows = 5;
```

# Programming Basics

## Maintaining State

- ◆ By default, controls maintain their state across multiple postback requests
  - Implemented using a hidden HTML field: `__VIEWSTATE`
  - Works for controls with input data (e.g. `TextBox`, `CheckBox`), non-input controls (e.g. `Label`, `DataGrid`), and hybrids (e.g. `DropDownList`, `ListBox`)
- ◆ Can be disabled per control or entire page
  - Set `EnableViewState="false"`
  - Lets you minimize size of `__VIEWSTATE`

# Programming Basics

## Maintaining State

- ◆ Demo: Maintaining State



# Programming Basics

## Server Code Blocks

- ◆ Server code lives in a script block marked `runat="server"`

```
<script language="C#" runat=server>  
<script language="VB" runat=server>  
<script language="JScript" runat=server>
```

- ◆ Script blocks can contain
  - Variables, methods, event handlers, properties
  - They become members of the custom Page object

# Programming Basics

## Page Events

- ◆ Pages are structured using events
  - Enables clean code organization
  - Less complex than ASP pages
- ◆ Code can respond to page events
  - e.g. Page\_Load, Page\_Unload
- ◆ Code can respond to control events
  - Button1\_Click
  - Textbox1\_Changed



# Programming Basics

## Page Event Lifecycle

Initialize.....

Page\_Init

Restore Control State.....

Load Page.....

Page\_Load

Control Events

1. Change Events.....

Textbox1\_Changed

2. Action Events.....

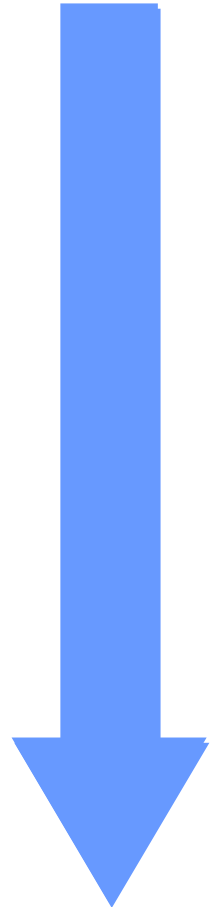
Button1\_Click

Save Control State.....

Render.....

Unload Page.....

Page\_Unload



# Programming Basics

## Page Loading

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- ◆ Page\_Load fires at beginning of request after controls are initialized
  - Input control values already populated

```
protected void Page_Load(Object s, EventArgs e) {  
    message.Text = textbox1.Text;  
}
```

# Programming Basics

## Page Loading

- ◆ Page\_Load fires on every request
  - Use Page.IsPostBack to execute conditional logic
  - If a Page/Control is maintaining state then need only initialize it when IsPostBack is false

```
protected void Page_Load(Object s, EventArgs e) {  
    if (! Page.IsPostBack) {  
        // Executes only on initial page load  
        Message.Text = "initial value";  
    }  
    // Rest of procedure executes on every request  
}
```

# Programming Basics

## Server Control Events

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- ◆ Change Events
  - By default, these execute only on next action event
  - E.g. `OnTextChanged`, `OnCheckedChanged`
  - Change events fire in random order
- ◆ Action Events
  - Cause an immediate postback to server
  - E.g. `OnClick`
- ◆ Works with any browser

# Programming Basics

## Wiring Up Control Events

- ◆ Control event handlers are identified on the tag

```
<asp:button onclick="btn1_Click" runat=server>  
<asp:textbox onchange="text1_changed" runat=server>
```

- ◆ Event handler code

```
protected void btn1_Click(Object s, EventArgs e) {  
    ((Button)s).Text = "Button1 clicked";  
}
```

# Programming Basics

## Event Arguments

- ◆ Events pass two arguments:
  - The sender, declared as type `object`
    - Usually the object representing the control that generated the event
    - Allows you to use the same event handler for multiple controls
  - Arguments, declared as type `EventArgs`
    - Provides additional data specific to the event
    - `EventArgs` itself contains no data; a class derived from `EventArgs` will be passed.
      - ◆ E.g. `ServerValidateEventArgs`,  
`DataGridItemEventArgs`, `DataGridCommandEventArgs`

# Programming Basics

## Page Unloading

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- ◆ Page\_Unload fires after the page is rendered
  - Don't try to add to output
- ◆ Useful for logging and clean up

```
protected void Page_Unload(Object s, EventArgs e) {  
    MyApp.LogPageComplete();  
}
```

# Programming Basics

## Import Directive

- ◆ Adds code namespace reference to page
  - Avoids having to fully qualify .NET types and class names
  - Equivalent to the C# `using` directive

```
<%@ Import Namespace="System.Data" %>  
<%@ Import Namespace="System.Net" %>  
<%@ Import Namespace="System.IO" %>
```



# Programming Basics

## Page Class

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- ◆ The Page object is always available when handling server-side events
- ◆ Provides a large set of useful properties and methods, including:
  - Application, Cache, Controls, EnableViewState, EnableViewStateMac, ErrorPage, IsPostBack, IsValid, Request, Response, Server, Session, Trace, User, Validators
  - DataBind(), LoadControl(), MapPath(), Validate()

# Agenda

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- ◆ ASP.NET Overview
- ◆ Programming Basics
- ◆ **Server Controls**

# Server Controls

- ◆ ASP.NET ships with ~50 built-in controls
- ◆ Organized into logical families
  - HTML controls
    - Controls / properties map 1:1 with HTML
  - Web controls
    - Richer functionality
    - More consistent object model

# Server Controls

## HTML Controls

- ◆ Work well with existing HTML designers
- ◆ Properties map 1:1 with HTML

```
table.bgcolor = "red";
```
- ◆ Can specify client-side event handlers
- ◆ Good when quickly converting existing pages
- ◆ Derived from `System.Web.UI.HtmlControls.HtmlControl`
- ◆ Supported controls have custom class, others derive from `HtmlGenericControl`

# Server Controls

## HTML Controls

### ◆ Supported controls

- `<a>`
- `<img>`
- `<form>`
- `<table>`
- `<tr>`
- `<td>`
- `<th>`
- `<select>`
- `<textarea>`
- `<button>`
- `<input type=text>`
- `<input type=file>`
- `<input type=submit>`
- `<input type=button>`
- `<input type=reset>`
- `<input type=hidden>`

# Server Controls

## HTML Controls

- ◆ Can use controls two ways:
  - Handle everything in action events (e.g. button click)
    - Event code will read the values of other controls (e.g. text, check boxes, radio buttons, select lists)
  - Handle change events as well as action events

# Server Controls

## Web Controls

- ◆ Consistent object model

```
Label1.BackColor = Color.Red;  
Table.BackColor = Color.Blue;
```

- ◆ Richer functionality

- E.g. AutoPostBack, additional methods

- ◆ Contains controls for support

- E.g. validation controls

- ◆ Strongly-typed; no generic control

- Enables better compiler type checking

# Server Controls

## Web Controls

- ◆ Web controls appear in HTML markup as namespaced tags
- ◆ Web controls have an `asp:` prefix

```
<asp:button onclick="button1_click" runat=server>  
<asp:textbox onchange="text1_changed" runat=server>
```

- ◆ Defined in the `System.Web.UI.WebControls` namespace
- ◆ This namespace is automatically mapped to the `asp:` prefix



# Server Controls

## Web Controls

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- ◆ Web Controls provide extensive properties to control display and format, e.g.
  - Font
  - BackColor, ForeColor
  - BorderColor, BorderStyle, BorderWidth
  - Style, CssClass
  - Height, width
  - Visible, Enabled

# Server Controls

## Web Controls

- ◆ Four types of Web Controls
  - Basic controls
  - List controls
  - Rich controls
  - Validation controls

# Server Controls

## Basic Controls

- ◆ Correspond to HTML controls
- ◆ Supported controls
  - `<asp:button>`
  - `<asp:imagebutton>`
  - `<asp:linkbutton>`
  - `<asp:hyperlink>`
  - `<asp:textbox>`
  - `<asp:checkbox>`
  - `<asp:radiobutton>`
  - `<asp:image>`
  - `<asp:label>`
  - `<asp:panel>`
  - `<asp:table>`

# Server Controls

## Basic Controls

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- ◆ Some controls such as `RadioButton` and `CheckBox` don't automatically do a postback when their controls are changed
- ◆ Specify `AutoPostBack=true` to make change events cause a postback

# Server Controls

## List Controls

- ◆ Controls that handle repetition
- ◆ Supported controls
  - `<asp:dropdownlist>`
  - `<asp:listbox>`
  - `<asp:radiobuttonlist>`
  - `<asp:checkboxlist>`
  - `<asp:repeater>`
  - `<asp:datalist>`
  - `<asp:datagrid>`

# Server Controls

## List Controls

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- ◆ Repeater, DataList and DataGrid controls
  - Powerful, customizable list controls
  - Expose templates for customization
  - Can contain other controls
  - Provide event bubbling through their OnItemCommand event

# Server Controls

## CheckBoxList & RadioButtonList

- ◆ Provides a collection of check box or radio button controls
- ◆ Can be populated via data binding

```
<asp:CheckBoxList id=Check1 runat="server">  
  <asp:ListItem>Item 1</asp:ListItem>  
  <asp:ListItem>Item 2</asp:ListItem>  
  <asp:ListItem>Item 3</asp:ListItem>  
  <asp:ListItem>Item 4</asp:ListItem>  
  <asp:ListItem>Item 5</asp:ListItem>  
</asp:CheckBoxList>
```

# Server Controls

## Rich Controls

- ◆ Custom controls with rich functionality
- ◆ Supported Controls
  - `<asp:calendar>`
  - `<asp:adrotator>`
- ◆ Demo: Rich Controls





# Server Controls

## Validation Controls

- ◆ Rich, declarative validation
- ◆ Validation declared separately from input control
- ◆ Extensible validation framework
- ◆ Supports validation on client and server
  - Avoids roundtrips when validating on client
- ◆ Server-side validation is always done
  - Prevents users from spoofing Web Forms

# Server Controls

## Validation Controls

- ◆ `<asp:RequiredFieldValidator>`
  - Ensures that a value is entered
- ◆ `<asp:RangeValidator>`
  - Checks if value is within minimum and maximum values
- ◆ `<asp:CompareValidator>`
  - Compares value against constant, another control or data type
- ◆ `<asp:RegularExpressionValidator>`
  - Tests if value matches a predefined pattern
- ◆ `<asp:CustomValidator>`
  - Lets you create custom client- or server-side validation function
- ◆ `<asp:ValidationSummary>`
  - Displays list of validation errors in one place

# Server Controls

## Validation Controls

- ◆ Validation controls are derived from `System.Web.UI.WebControls.BaseValidator`, which is derived from the `Label` control
- ◆ Validation controls contain text which is displayed only if validation fails
- ◆ `Text` property is displayed at control location
- ◆ `ErrorMessage` is displayed in summary

# Server Controls

## Validation Controls

- ◆ Validation controls are associated with their target control using the `ControlToValidate` property

```
<asp:TextBox id=TextBox1 runat=server />  
  
<asp:RequiredFieldValidator id="Req1"  
  ControlToValidate="TextBox1"  
  Text="Required Field" runat=server />
```

- ◆ Can create multiple validation controls with the same target control

# Server Controls

## Validation Controls

- ◆ `Page.IsValid` indicates if all validation controls on the page succeed

```
void Submit_Click(object s, EventArgs e) {  
    if (Page.IsValid) {  
        Message.Text = "Page is valid!";  
    }  
}
```

# Server Controls

## Validation Controls

- ◆ Display property controls layout
  - Static: fixed layout, display won't change if invalid
  - Dynamic: dynamic layout
  - None: no display; can still use `ValidationSummary` and `Page.IsValid`
- ◆ Type property specifies expected data type: `Currency`, `Date`, `Double`, `Integer`, `String`

# Server Controls

## Validation Controls

- ◆ Demo: Validation

